



This Record Certifies that

Played by _____

Player

RPGA # _____

Has Completed
COR5-05 A Marked Man
A Core Adventure
Set in the Free City of Greyhawk



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____



Adventure Record#

595 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 XP; 450gp

APL 4

max 675 XP; 650gp

APL 6

max 900 XP; 900gp

APL 8

max 1,125 XP; 1,300gp

APL 10

max 1,350 XP; 2,300

APL 12

max 1,575 XP; 3,300gp

• **Friend to the Knights of Luna:** You have assisted Lucian in reaching Celene, and the Knights of Luna are grateful to you, and consider you not only a friend, but also a force of good in the Flaeness. While the Kingdom of Celene maintains an extremely neutral stance, the Knights of Luna are more proactive in their desire for good. You may contact the Knights of Luna after any event by spending an extra TU tracking down contacts and setting up the meeting. At the meeting, the Knights of Luna will assist you with access to any of the following:

Wondrous Items: Cloak of elvenkind, boots of elvenkind, quiver of Ehlonna, goggles of night

Weapons: oathbow, merciful weapon enhancement, spell storing weapon enhancement masterwork elven thinblade, masterwork elven lightblade

Armor: Elven chain

• **Friend to the Knights of Luna (cont):**

Shield: Darkwood Buckler, Darkwood Shield.

Rings: Ring of protection +2, ring of climbing, ring of improved climbing, ring of chameleon power

Scrolls: Arcane scroll of mass cat's grace (11th-level caster), Arcane scroll of overland flight, Arcane scroll of sending.

• **Disfavor of Skaelin, Smuggler with the Greyhawk Thieves' Guild:** Skaelin remembers you with a vengeful hate, and seeks to bring about your ruin. He has committed a bounty on you amongst the members of the Greyhawk Thieves' Guild. If you are ever accosted by members of the Greyhawk Thieves' Guild, they are allowed a DC 10 Wisdom check to recognize you. If recognized, the thieves have motivation to concentrate their attacks on you. One day, Skaelin may catch up to you...

TU

Starting TU

2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

❖ Items Granted by the Knights of Luna (Any, see above).

APL 4 (all of APL2 plus the following)

❖ Mithral chain shirt (Adventure, 1,100 gp DMG)

❖ Divine scroll of invisibility (Adventure, CL 3rd, 150 gp; PHB)

APL 6 (all of APLs 2-4 plus the following)

APL 8 (all of APLs 2-6 plus the following)

APL 10 (all of APLs 2-8 plus the following)

APL 12 (all of APLs 2-10 plus the following)

❖ +1 Mithral chain shirt (Adventure, 2,100 gp; CL 5th; DMG)

❖ +1 Mithral breastplate (Adventure, CL 5th; 5,350 gp; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL